

Possum encounter and interaction rates

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Background theory...1

Capture or detection probability can be partitioned into encounter and interaction probabilities.

P(capture) = P(encounter) * P(interaction|encounter)

Background theory...2

- Steve Ball et al, 2005.
 - Prob encounter = 0.12
 - Prob interaction|encounter = 0.44
 - -g0 = 0.05

That is: if a trap is set at the centre of a possums home range there is only a 5% chance of catching it on any one night.

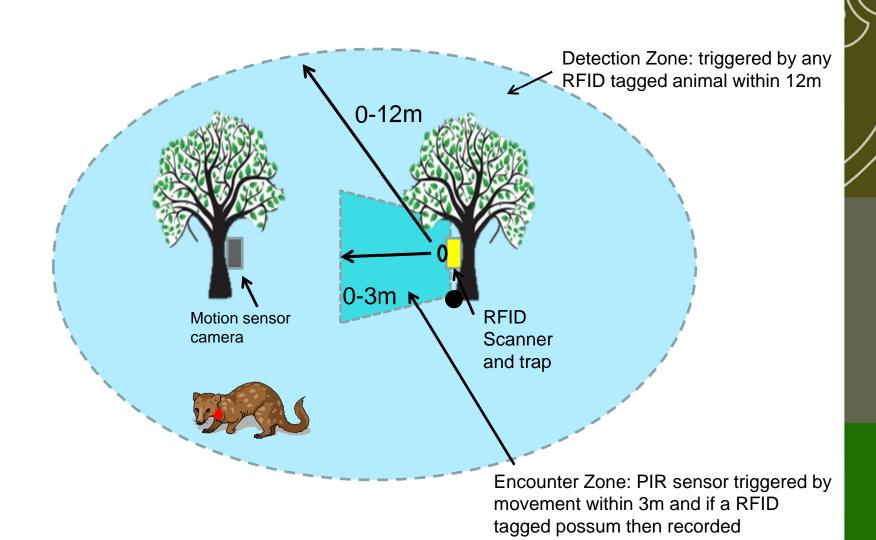
Methods

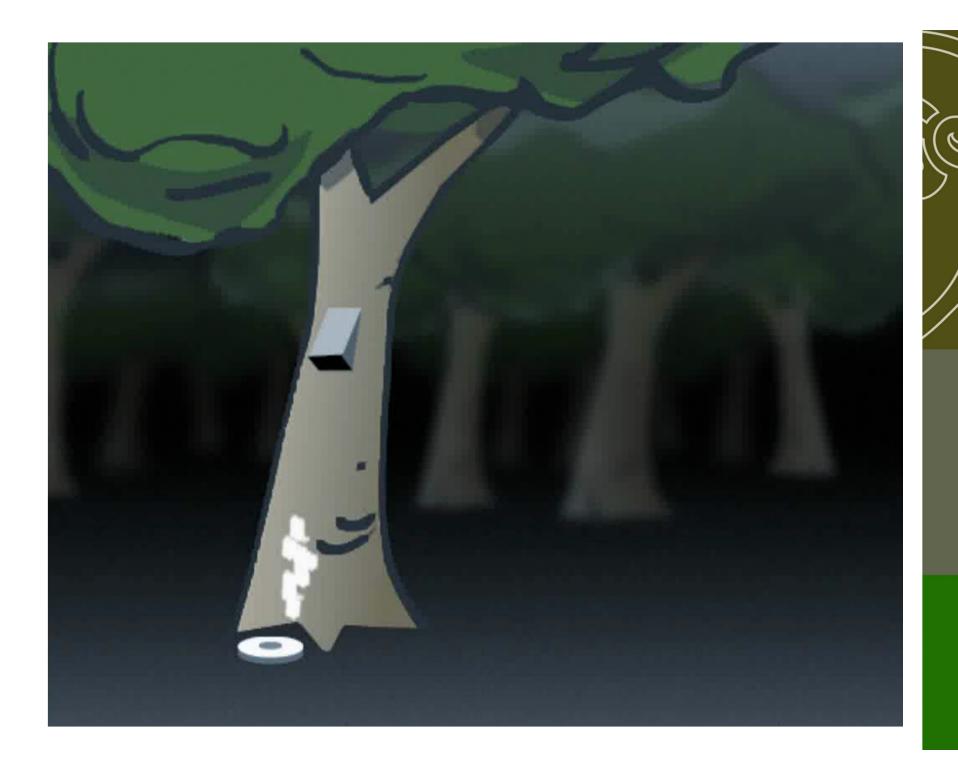
 16 possums had active RFID tags attached (10 of these had GPS collars).



- Each trap site (11) had:
 - RFID sensor
 - Motion sensing camera (trail camera)
 - Each trap was fixed open with the trigger linked to a RFID tag and a LED to record when a possum "triggered" a trap.

Detection System





Trap treatments







Standard NPCA protocol

Hazed (fenced)

Covered

Results...1

Probability of an encounter given a detection at 12m



0.66 (79/119)



0.63 (95/151)



0.60 (73/121)

Results...2

Probability of a capture given an encounter



0.21 (6/29)



0.34 (10/29)



0.40 (10/25)

Results...3

Probability of a capture given one or more encounters/night



0.33 (6/18)

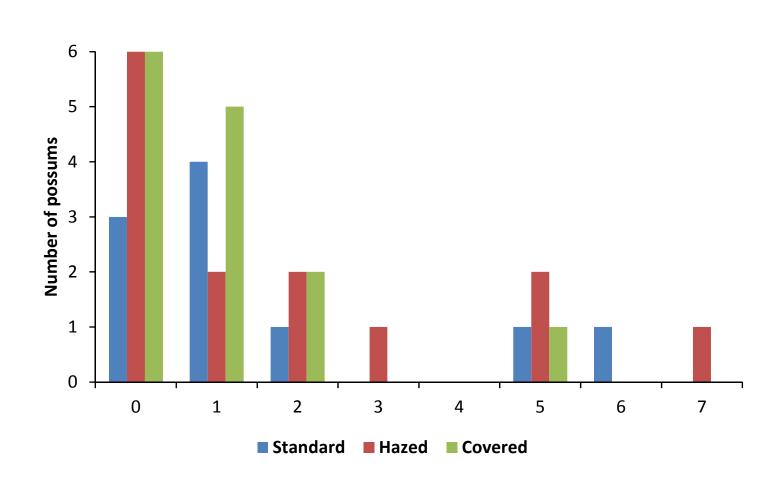


0.43 (10/23)

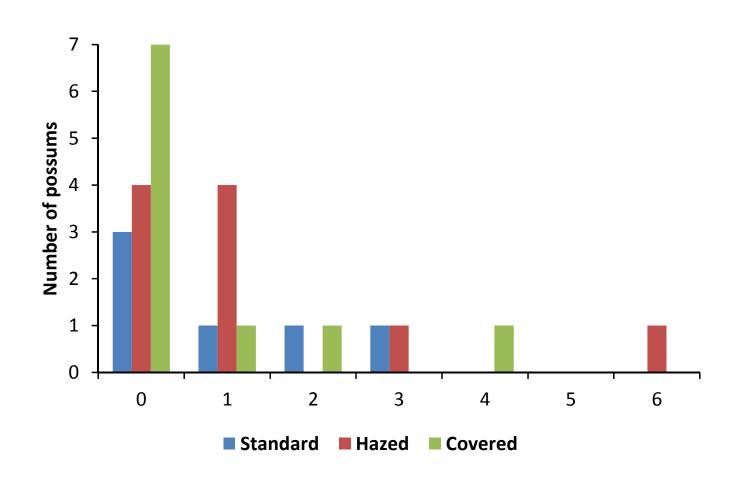


0.48 (10/21)

Number of nights to first encounter



Number of nights between first encounter & first capture



Conclusions...1

- Many possum visits to trap sites did not result in a capture.
- Nights between first encounter and first capture varied between 0 and 6.
- Hazing and covering traps increased the probability of an interaction given an encounter.

Conclusion...2

- g0 generated from GPS data.
- Future trials to look at density effect i.e. do encounter and interaction probabilities change when possum densities are reduced?
- Helen Nathan (PhD student Auckland Uni) starting similar trials on ship rats – tracking tunnels, trap tunnels, bait stations.

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