

### Guidelines for Monitoring Land Fragmentation

Geo-Processing in Preparation for Calculating Metrics

Daniel Rutledge, Georgina Hart and Robbie Price Landcare Research SLT Presentation 21 July 2014

## The GIS processing Steps

- Take the input layers and create a single layer to use for the metrics
- Underlying Data for Analysis
  - Parcels
  - LRI
  - LCDB
  - Topo Data
  - PAN-NZ (Protected Areas)
- Specify the AOI (one region)

### Technologies

- ArcGIS 10.2.1
  - ESRI File Geodatabase format
  - Model builder
    - runs Python in background with ArcPy
- Not Locked in: Other options
  - Might be done in other commercial GIS packages
  - Spatial databases with SQL
    - http://postgis.net
  - GDAL + python
  - "R" statistical programming language (maybe)?

### A series of models to run

SL1312 DataPreprocessing Step01a Select region (AOI) Step02a Import AOI Parcels Step02b Import Address Locations Magazine Step02c.1 Import LRI Step02c.2 LRI Calculate LUC Class Step02d Import LCDB Step02e.1 Import Topographic Data Step02e.2 Topographic Field Curation Ҏ Step02f.1 Import PAN-NZ Step03a IsElectorateAddress Step03a IsTransport 🛰 Step03a IsWater Step03f IsProtected 📭 Step04a Mosaic Water Manual Step04a Mosaic Water or Transport Step05a Parcels First Combinatorial Step06a\_Export\_CombinatorialVAT Pa Tool Import+Clip by AOI (Region) 🔤 Tool02 Field As Binary Ҏ Tool02 Import And Clip Layer As Atom

1) Specify the AOI

#### 2) Import the Underlying Data

3) Create Masks

- 4) Create Landscape Mosaics
- 5) Union (Combine) Layers
- Some tools to do repetitive tasks

# 1. Specify the AOI

- Define the Area Of Interest
- Used for subsequent
  Imports



## 2.) Import the Underlying Data

- Parcels
- LRI
- LCDB
- PAN-NZ

Step02a Import AOI Parcels
 Step02b Import Address Locations
 Step02c.1 Import LRI
 Step02c.2 LRI Calculate LUC Class
 Step02d Import LCDB
 Step02e.1 Import Topographic Data
 Step02e.2 Topographic Field Curation
 Step02f.1 Import PAN-NZ



# 2.) Import the Underlying Data

- Topographic Data
  - Water
  - River
  - Lake
  - Pond
- Features/Uses of interest
  - Airport, Building, Cemetery, Golf Course, Gravel Pit, Landfill, Mine, Pumice Pit, Residential Area, Show-grounds
- Not entirely necessary, but reduces clutter...

### Tool02 Import And Clip Layer As Atom



### 3. Create Masks

- Is Electoral Address
  - Tied to parcel boundaries
  - Process inside the Parcel layer
  - Flags (with 1) any parcel that is contains an electoral address

Step03a IsElectorateAddress
 Step03a IsTransport
 Step03a IsWater
 Step03f IsProtected



### 3. Create Masks

- Specific Attributes of the Landscape (dervied from multiple sources)
  - Water
    - Rivers, Lakes, Ponds
  - Transport Corridors
    - Road, Rail
  - Protected Areas
    - Currently any protected area
    - May need discussion





### 3. Create Masks

- Is Electorate Address
- Based on parcel boundaries
- Flags each Parcel 1/0
- Used to determine if probably a residential address
- Best indicator we could determine
  - not perfect



### Landscape Mosaic

- Think City Blocks
- Removes corridors to create a tiled AOI
- Give each Tile a Unique Id
- Used for generating Zone level statistics





## 5. Union (Combine) Layers

- Each spatially distinct set of unique attributes becomes a polygon
- All possible a-spatial questions on the combination of input layers can be asked
- Can now process in a wider range of tools

Page Step05a Parcels First Combinatorial



### 6. Export Result

- Export the attribute table to a format useable in whatever stats package will be used to calculate metrics
- Check all rows are exported (manually)



Step06a\_Export\_CombinatorialVAT



Checking IsWater



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### Checking IsWater